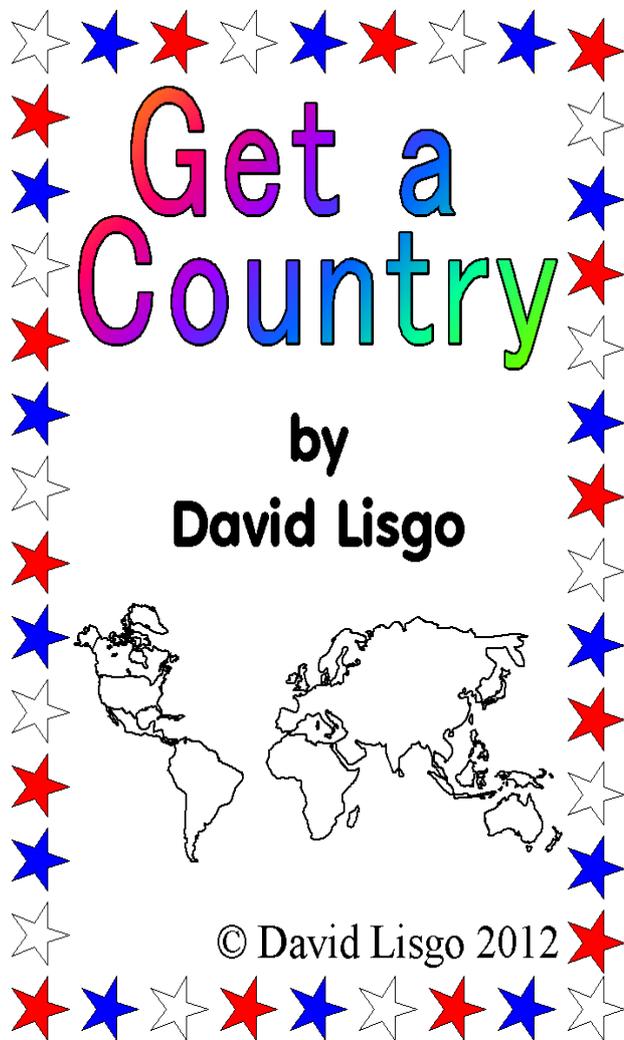


Get a Country

Geographical Areas and Countries

Scandinavia: Denmark, Finland, Norway, Sweden
The British Isles: England, Ireland, Scotland, Wales
Western Europe: Belgium, France, Germany, The Netherlands
Eastern Europe: Belarus, Poland, Romania, Ukraine
Southern Europe: Greece, Italy, Portugal, Spain
North America: Canada, Greenland, Mexico, The USA
Central America: Costa Rica, Honduras, Panama, Nicaragua
South America: Argentina, Brazil, Chile, Peru
Northern Africa: Algeria, Egypt, Morocco, Sudan
Eastern Africa: Kenya, Uganda, Zambia, Zimbabwe
Southern Africa: Botswana, Namibia, South Africa, Swaziland
The Middle East: Iraq, Israel, Saudi Arabia, Syria
Eastern Asia: China, Japan, Mongolia, South Korea
Southern Asia: Bangladesh, India, Pakistan, Sri Lanka
Australasia: Australia, Fiji, New Guinea, New Zealand



- GET A COUNTRY**
1. Deal 7 cards to each player and put the rest face down in the centre.
 2. The first child (Jon) chooses a card from his hand (eg "Portugal") and asks "(Ann), where is Portugal?" Ann answers "It's in southern Europe." and hands over the card and play passes to the next player or "I don't know. Get a country (from the pack).", then play passes to the next player.
 3. When a child has a set of 2 cards he lays them face up on the table saying "Portugal is in southern Europe and Spain is in southern Europe". When a player has no more cards in her hand, then play continues until it's her turn again. The game now ends. Cards on the table can be counted as points and cards in your hand as negative points should it be so desired.



Sweden

Norway
Finland
Denmark



Norway

Finland
Denmark
Sweden



Finland

Denmark
Sweden
Norway



Denmark

Sweden
Norway
Finland



England

Scotland
Wales
Ireland



Scotland

Wales
Ireland
England



Wales

Ireland
England
Scotland



Ireland

England
Scotland
Wales



USA

Canada
Mexico
Greenland



Canada

Mexico
Greenland
USA

Country Snap: 3-6 players

Shuffle the cards and deal the whole pack face down to the players. Players should not look at their cards.

In unison children turn over the top card of the pile saying "country snap" (or something else) and each player lays the card face up in front of him or herself and says what is on the card i.e. "I'm from Fiji", "I'm from Egypt" or wherever. Players keep going over cards until a suitable match is seen, for example "Canada" and "The USA", then players 'jan-ken' saying "North America". The winner then picks up both piles of cards. If someone loses all of his cards, then he can join in any "Jan-Ken" and get back into the game, when played this way cards don't get bent, hands don't get crunched and everyone has a chance of staying in the game, so it's best to set a time limit (say 10 minutes) and then the winner, if you need one, will be the person with the most cards.

When playing with 3 players a match may be hard to come by, so take a couple of the geographical areas first.

