Switchit Samples and Vocabulary Lists for Level 3 Packs 1-4

Is there a better way of learning vocabulary, spelling and practicing phonics? Your students will happily play Switchit for years and years and when the teacher chooses a pack of cards it is with confidence that her students will be able to decode the vocabulary and learn any new words just by playing the game. Lots of useful words, lots of reading and lots of fun.

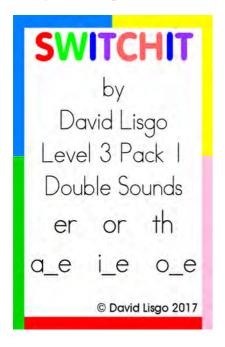
Level 3 focuses on the phonics found in New Finding Out Book 2 by David Paul and initial blends which are set at the same or simpler level as Level 3 Pack 1. This new edition has been expanded and redesigned and is available though ETJ Book Service and directly from the designer/producer.

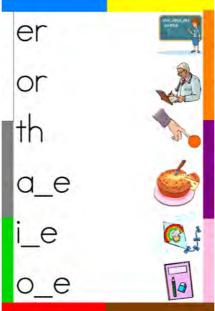
There are five levels of Regular Switchit at 1,200 yen per pack of 70 cards

Level 3 Pack 1

er: fingers, green peppers, hammer, hamster, ladder, numbers, oyster, river, summer, winter or: armor, car mirror, error, hand mirror, harbor, horror, monitor, projector, tractor, visitor th: breathing, brother, father, grandfather, grandmother, mother, seething, the moon, What's that?, What's this?

- a_e: Bill Gates, card game, caveman, first date, lemonade, milkshake, pancakes, rattlesnake, seaplane, wave
- i_e: bedtime, beehive, fine, hide and seek, landslide, like, nineteen, ride a bike, stunt kite, sunshine
- o_e: envelope, fishbones, homesick, mole, mouse hole, nose ring, notebook, red rose, rope swing, telescope







Pack 2

br: brain, branch, brass band, Brazil, bricklayer, bride, British, broom, brown, sea breeze cr: crackers, crane, crate, crayfish, crayons, credit card, cricket, crocodile, crowbar, hand cream

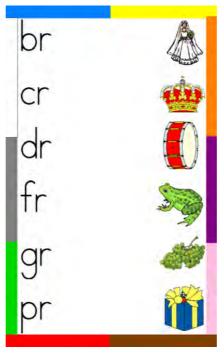
dr: cordless drill, dragon, drain, dreaming, dress shop, drinking tea, drive a car, drone, drowning, drummer

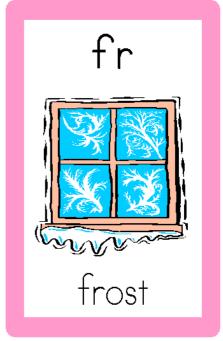
fr: best friends, frame, freezer, French horn, Frisbee, frisking, frogman, fronds, frost, frowning

gr: grain, grapes, grasshopper, gravestone, gray, green beans, greenhouse, grilling fish, groom, soccer ground

pr: inkjet printer, prank, praying, pregnant, primrose, prison, prisoner, prize, propeller, prowling







Pack 3

tr: aquatic trainer, lunch tray, trailer, tribesmen, trick or treat, trombone, tropical storm, trousers, trout fishing, trumpet

scr: flat screen TV, scrapbook, scrapyard, scratch card, scratching, screaming, scribble, scrubbing brush, scrum

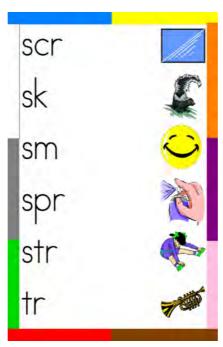
spr: hot spring, sprain, spray paint, spraying, spring, springbok, sprinkler, sprinting, sprite, sprouts

str: strainer, strangling, street car, stretcher, stretching, strike, strikeout, string beans, stripes, strong

sk: inline skate, skeleton, sketchbook, skillet, skink, skipping, skirts, skull and crossbones, skullcap, skunk

sm: smack, smart, smash, smelling, smelter, smile, smock, smoke, smoke alarm, smooching







Pack 4

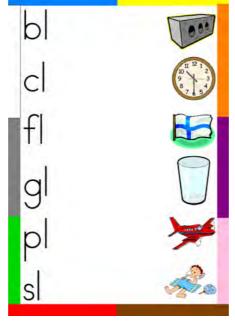
bl: apple blossom, blackbird, blanket, bleach, blender, blizzard, blouse, blowing a kiss, blowtorch, blush

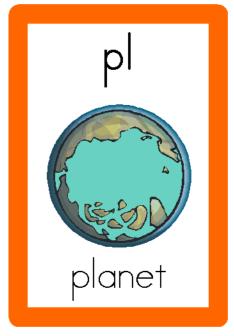
cl: classic car, classmates, classroom, cleaner, cleaning up, clever boy, clippers, clownfish, clubhouse, medical clinic

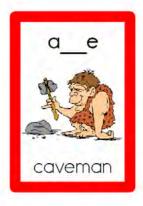
fl: flames, flamingo, flea, flippers, flirting, floating, floer display, florist, flossing, flushing gl: glad girl, glass blower, glasses, glide, globe, globefish, gloss paints, glowing candle, glum boy, glutton

pl: plane crash, planet, planter box, plates, playground, playroom, pleading, plowing, plums sl: slacks, sledding, sleeping, sleeping bag, slide, slippers, slipping, slouching, slow pet, slug



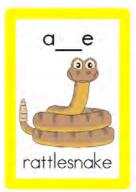








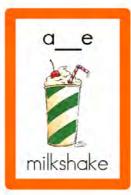


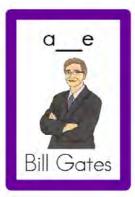


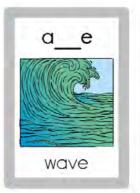


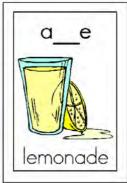
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SWITCHIT RULES

- 1. Deal 7 cards to each player.
- Place the pack facedown, turn over the top card and place it by the pack.
- 3. Each player in turn plays a card, calling out the sound and word, which matches the color or sound of the previous card.
- 4. A Switchit card changes the color or sound of the card to be played.
- 5. If a player cannot play, then a card is taken from the pack.
- 6. The object of the game is to get rid of all your cards.
- 7. Remove pack after a winner is found and continue playing.